



BTCENTRAL Property Record Card

Date

07/09/2019

08/22/2013

06/12/2007

46269

Time

2:25 PM

2:35 PM

11:40 AM

Code

0

1

0

Parcel ID: 005-188-28-0-30-27-007.00-0 Quick Ref: R9270 Tax Year: 2026 Run Date: 9/11/2025 12:00:25 PM

OWNER NAME AND MAILING ADDRESS

DANDY, JAMES HENRY

1010 E 3RD HUTCHINSON, KS 67501

PROPERTY SITUS ADDRESS

1206 MORTON ST Great Bend, KS 67530

LAND BASED CLASSIFICATION SYSTEM

Function: 9910 Residential high Sfx: 0
Activity: 1000 Residential activities
Ownership: 1100 Private-fee simple

Site: 4000 Developed site - no buildings

GENERAL PROPERTY INFORMATION

Prop Class: V Vacant Lots - V

Living Units:

Class

Zoning:

Neighborhood:091.0 Great Bend - 091.0

Economic Adj. Factor:

Map / Routing: 188 / 17300 Tax Unit Group: 001-001-GREAT BEND CTY



		BUILDING PERMITS			
Number	Amount Type		Issue Date	Status	% Comp
55074	1		06/01/2001	C	100

Total

INSPECTION HISTORY

TLM

JAA

203

Appraiser

Reason

17

17

PROPERTY FACTORS

Image Date: 07/09/2019

Topography: Level - 1

Utilities: All Public - 1

Access: Paved Road - 1, Sidewalk - 6

Fronting: Residential Street - 4
Location: Neighborhood or Spot - 6
Parking Type: On and Off Street - 3
Parking Quantity: Adequate - 2
Parking Proximity: On Site - 3

Parking Covered:
Parking Uncovered:

2026 APPRAISED VALUE

Not Yet Available

800

2025 APPRAISED VALUE

Cls Land Building Total

R 6.090 1.180 7.270

6,090

С

1,180

Contact

CONNIE

02/19/1994

Code

1

100

7,270

TRACT DESCRIPTION

GREAT BEND ORIGINAL TOWN, S28, T19, R13W, BLOCK 112, Lot 8, PARCEL SIZE-50'x140

••••, 020, 110,		
RCEL SIZE-50'x140'		

MISCELLANEOUS IMPROVEMENT VALUES NEW CONSTRUCTION	Value	Reason Code	Class	Value	Reason Code
	MISCELLANEOUS IMPROVEMENT VALUES			NEW CONSTRUCTION	

	MARKET LAND INFORMATION																			
Method	Туре	Link	AC/SF	Eff FF	Depth	D-Fact	Inf1	Fact1	Inf2	Fact2	ov	'RD	Rsn	Cls	Model	Base Size	Base Val	Inc Val	Dec Val	Value Est
Saft	1-Primary Site - 1		7.000												3	7.000.00	0.87	0.46	0.69	6.090

Total Market Land Value 6.090